

M0030M

Föreläsning 7 - Mapleintroduktion

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> restart

Aritmetiska operatörer: ^, *, /, +, -

Inbyggda funktioner: sin(), cos(), ln(), exp(), arctan(), sqrt(), abs()

$$> \frac{5 \cdot 2^3}{3} + \frac{2 + 3}{5}$$

$$\frac{43}{3}$$

(1.1)

$$> \text{sqrt}(7)$$

$$\sqrt{7}$$

(1.2)

$$> \text{sqrt}(9)$$

$$3$$

(1.3)

$$> \ln(1)$$

$$0$$

(1.4)

$$> \cos(\text{Pi})$$

$$-1$$

(1.5)

$$> \text{Pi}$$

$$\pi$$

(1.6)

Uttryck formuleras mha någon oberoende variabel, tex "x"

$$> \frac{\sin(x)}{x}$$

$$\frac{\sin(x)}{x}$$

(2.1)

$$> \text{sqrt}(x^2 - x) - \text{sqrt}(x^2 + 2)$$

$$\sqrt{x^2 - x} - \sqrt{x^2 + 2}$$

(2.2)

$$> \frac{x^{20}}{\exp(x)}$$

$$\frac{x^{20}}{e^x}$$

(2.3)

Uttryck kan namnges och sparas med "tilldelning", dvs med ":="

$$> \text{sinckvot} := \frac{\sin(x)}{x}$$

$$\text{sinckvot} := \frac{\sin(x)}{x}$$

(3.1)

$$> \text{subs}(x=0, \text{sinckvot})$$

Error, numeric exception: division by zero

$$> \text{limit}(\text{sinckvot}, x=0)$$

$$1$$

(3.2)

$$> \text{subs}(x=1, \text{sinckvot})$$

$$\sin(1)$$

(3.3)

$$> \text{eval}(\text{sinckvot}, x=1)$$

$$\sin(1)$$

(3.4)

Överkurs:

Definition av funktioner görs med "->"

$$> \text{sinc} := x \rightarrow \frac{\sin(x)}{x}$$

$$\text{sinc} := x \rightarrow \frac{\sin(x)}{x}$$

(3.5)

$$> \text{sinc}(3)$$

$$\frac{1}{3} \sin(3)$$

(3.6)

$$> \text{sinc}\left(\frac{\text{Pi}}{2}\right)$$

$$\frac{2}{\pi}$$

(3.7)

$$> \text{sinc}(0)$$

Error, (in sinc) numeric exception: division by zero

$$> \text{limit}(\text{sinc}(t), t=0)$$

$$1$$

(3.8)

Derivera uttryck med *diff* (och funktioner med "D").

Adressera föregående resultat med "%".

Omvandla till decimalform med *evalf*.

Förenkla uttryck med *simplify* (och *expand*)

> *diff*($x \cdot \arctan(x^2)$, x)

$$\arctan(x^2) + \frac{2x^2}{x^4 + 1} \quad (4.1)$$

> *sinckvotdiff* := *diff*(*sinckvot*, x)

$$\text{sinckvotdiff} := \frac{\cos(x)}{x} - \frac{\sin(x)}{x^2} \quad (4.2)$$

> *subs*($x = 1$, *sinckvotdiff*)

$$\cos(1) - \sin(1) \quad (4.3)$$

> *eval*(*sinckvotdiff*, $x = 1$)

$$\cos(1) - \sin(1) \quad (4.4)$$

> *evalf*(%)

$$-0.3011686789 \quad (4.5)$$

> *Dsinc* := *D*(*sinc*)

$$Dsinc := x \rightarrow \frac{\cos(x)}{x} - \frac{\sin(x)}{x^2} \quad (4.6)$$

> *Dsinc*(1)

$$\cos(1) - \sin(1) \quad (4.7)$$

> *p1* := $(x - 1) \cdot (x - 3) \cdot (x + 2) \cdot (x + 4)$

$$p1 := (x - 1) (x - 3) (x + 2) (x + 4) \quad (4.8)$$

> *simplify*(*p1*)

$$(x - 1) (x - 3) (x + 2) (x + 4) \quad (4.9)$$

> *expand*(*p1*)

$$x^4 + 2x^3 - 13x^2 - 14x + 24 \quad (4.10)$$

> *dp1dx* := *diff*(*p1*, x)

$$dp1dx := (x - 3) (x + 2) (x + 4) + (x - 1) (x + 2) (x + 4) + (x - 1) (x - 3) (x + 4) + (x - 1) (x - 3) (x + 2) \quad (4.11)$$

> *simplify*(*dp1dx*)

$$4x^3 + 6x^2 - 26x - 14 \quad (4.12)$$

>

>

Lös ut "x" symboliskt med *solve*, (eller numeriskt med *fsolve*)

```
> solve(x + 2 = sqrt(x + 3))
```

$$\frac{1}{2} \sqrt{5} - \frac{3}{2} \quad (5.1)$$

```
> evalf(%)
```

$$-0.381966012 \quad (5.2)$$

```
> solve(dp1dx = 0)
```

$$-\frac{1}{2}, -\frac{1}{2} - \frac{1}{2} \sqrt{29}, -\frac{1}{2} + \frac{1}{2} \sqrt{29} \quad (5.3)$$

```
> solve({x^2 + y*x = 5, arctan(y) = Pi/3})
```

$$\{x = \text{RootOf}(_Z^2 + \sqrt{3} _Z - 5), y = \sqrt{3}\} \quad (5.4)$$

```
> allvalues(%)
```

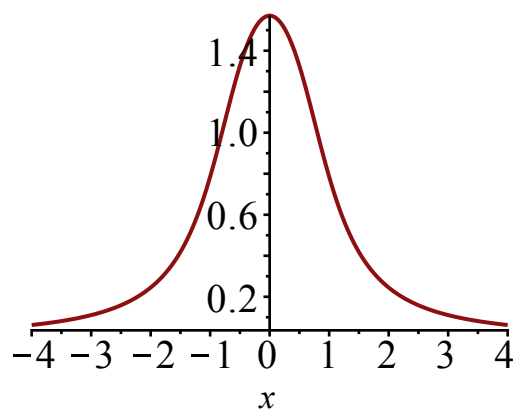
$$\left\{x = -\frac{1}{2} \sqrt{3} + \frac{1}{2} \sqrt{23}, y = \sqrt{3}\right\}, \left\{x = -\frac{1}{2} \sqrt{3} - \frac{1}{2} \sqrt{23}, y = \sqrt{3}\right\} \quad (5.5)$$

```
> evalf(%)
```

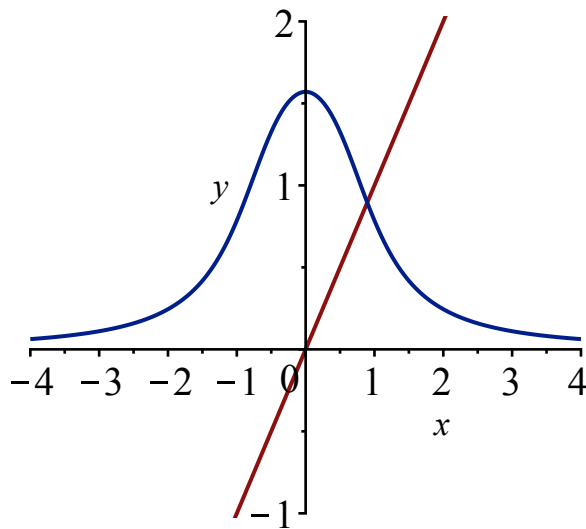
$$\{x = 1.531890358, y = 1.732050808\}, \{x = -3.263941166, y = 1.732050808\} \quad (5.6)$$

Rita grafer i 2D med *plot* och i 3D med *plot3d*

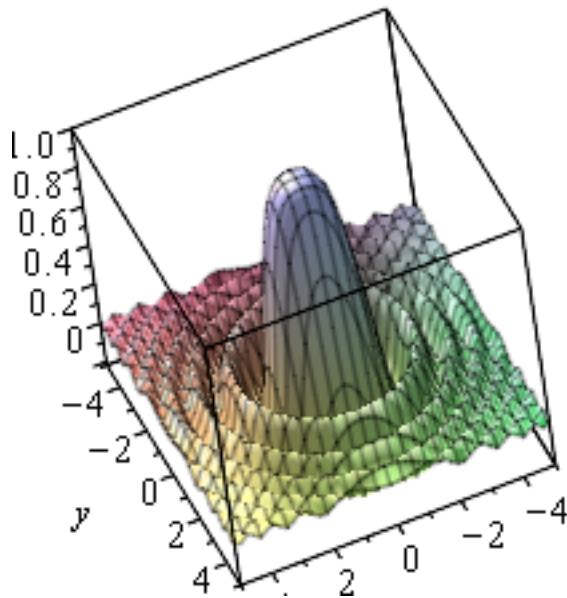
```
> plot(arctan(1/x^2), x=-4..4)
```



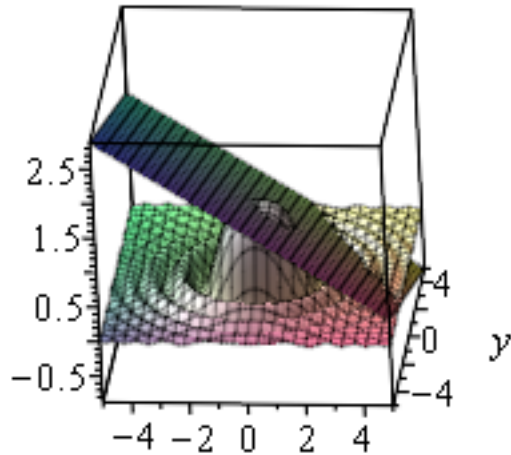
> $\text{plot}\left(\left\{\arctan\left(\frac{1}{x^2}\right), x\right\}, x=-4..4, y=-1..2\right)$



> $\text{plot3d}\left(\frac{\sin(x^2 + y^2)}{x^2 + y^2}, x=-5..5, y=-5..5\right)$



```
> plot3d( { {  $\frac{\sin(x^2 + y^2)}{x^2 + y^2}$ ,  $1 - \frac{1}{4} \cdot x - \frac{1}{8} \cdot y$  }, x=-5..5, y=-5..5 }
```



Linjär algebra

Läs in biblioteket för linjär algebra med `with(LinearAlgebra)`

Skapa matriser och vektorer med `Matrix` och `Vector`, eller med "<", "|", ">" - notationen

Addera/subtrahera matriser och vektorer med +, -

Matrismultiplikation med "."

Skalärprodukt med `DotProduct`

Vektorprodukt med `CrossProduct` och

längd (= norm) av vektor med `Norm("vektor", 2)`

```
> with(LinearAlgebra) :
```

```
> u := <4, -1, -1>
```

$$u := \begin{bmatrix} 4 \\ -1 \\ -1 \end{bmatrix} \quad (7.1)$$

```
> v := <1, 0, 1>
```

$$v := \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \quad (7.2)$$

$$\begin{aligned} > u + 2 \cdot v & \begin{bmatrix} 6 \\ -1 \\ 1 \end{bmatrix} & (7.3) \end{aligned}$$

$$\begin{aligned} > u \cdot v & 3 & (7.4) \end{aligned}$$

$$\begin{aligned} > \text{DotProduct}(u, v) & 3 & (7.5) \end{aligned}$$

$$\begin{aligned} > \text{CrossProduct}(u, v) & \begin{bmatrix} -1 \\ -5 \\ 1 \end{bmatrix} & (7.6) \end{aligned}$$

$$\begin{aligned} > \text{norm}(u, 2) & 3\sqrt{2} & (7.7) \end{aligned}$$

$$\begin{aligned} > \text{norm}(v, 2) & \sqrt{2} & (7.8) \end{aligned}$$

$$\begin{aligned} > \arccos\left(\frac{\text{DotProduct}(u, v)}{\text{norm}(u, 2) \cdot \text{norm}(v, 2)}\right) & \frac{1}{3} \pi & (7.9) \end{aligned}$$

Lös system med *LinearSolve*
 Trappstegsform med *GaussianElimination*
 Reducerad trappstegsform med *ReducedRowEchelonForm*

Inversmatris med *MatrixInverse*
 Determinant med *Determinant*

$$\begin{aligned} > A := \langle 1, -3, 5 \mid 2, -4, 2 \mid -1, 2, 3 \rangle & A := \begin{bmatrix} 1 & 2 & -1 \\ -3 & -4 & 2 \\ 5 & 2 & 3 \end{bmatrix} & (7.10) \end{aligned}$$

$$\begin{aligned} > AI := \text{Matrix}(3, 3, [1, 2, -3, -3, -4, 2, 5, 2, 3]) & AI := \begin{bmatrix} 1 & 2 & -3 \\ -3 & -4 & 2 \\ 5 & 2 & 3 \end{bmatrix} & (7.11) \end{aligned}$$

> $b := \langle 1, 2, -3 \rangle$

$$b := \begin{bmatrix} 1 \\ 2 \\ -3 \end{bmatrix} \quad (7.12)$$

> $x := \text{LinearSolve}(A, b)$

$$x := \begin{bmatrix} -4 \\ 4 \\ 3 \end{bmatrix} \quad (7.13)$$

> Ax

$$\begin{bmatrix} 1 \\ 2 \\ -3 \end{bmatrix} \quad (7.14)$$

> $Aaug := \langle A | b \rangle$

$$Aaug := \begin{bmatrix} 1 & 2 & -1 & 1 \\ -3 & -4 & 2 & 2 \\ 5 & 2 & 3 & -3 \end{bmatrix} \quad (7.15)$$

> $\text{GaussianElimination}(Aaug)$

$$\begin{bmatrix} 1 & 2 & -1 & 1 \\ 0 & 2 & -1 & 5 \\ 0 & 0 & 4 & 12 \end{bmatrix} \quad (7.16)$$

> $\text{ReducedRowEchelonForm}(Aaug)$

$$\begin{bmatrix} 1 & 0 & 0 & -4 \\ 0 & 1 & 0 & 4 \\ 0 & 0 & 1 & 3 \end{bmatrix} \quad (7.17)$$

> $B := \langle 1, -3, 5 | 2, -4, 2 | -1, 1, 3 \rangle$

$$B := \begin{bmatrix} 1 & 2 & -1 \\ -3 & -4 & 1 \\ 5 & 2 & 3 \end{bmatrix} \quad (7.18)$$

> $b2 := \langle 0, -2, 8 \rangle$

$$b2 := \begin{bmatrix} 0 \\ -2 \\ 8 \end{bmatrix} \quad (7.19)$$

> LinearSolve(B, b2)

$$\begin{bmatrix} 2 - t_3 \\ -1 + t_3 \\ t_3 \end{bmatrix} \quad (7.20)$$

> Baug := <B | b2>

$$Baug := \begin{bmatrix} 1 & 2 & -1 & 0 \\ -3 & -4 & 1 & -2 \\ 5 & 2 & 3 & 8 \end{bmatrix} \quad (7.21)$$

> ReducedRowEchelonForm(Baug)

$$\begin{bmatrix} 1 & 0 & 1 & 2 \\ 0 & 1 & -1 & -1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (7.22)$$

> Ainv := MatrixInverse(A)

$$Ainv := \begin{bmatrix} -2 & -1 & 0 \\ \frac{19}{8} & 1 & \frac{1}{8} \\ \frac{7}{4} & 1 & \frac{1}{4} \end{bmatrix} \quad (7.23)$$

> Ainv.b

$$\begin{bmatrix} -4 \\ 4 \\ 3 \end{bmatrix} \quad (7.24)$$

> MatrixInverse(B)

Error, (in MatrixInverse) singular matrix

> Determinant(A)

$$8 \quad (7.25)$$

> Determinant(B)

$$0 \quad (7.26)$$

>

Exempel

5. a) Låt

$$A = \begin{pmatrix} 1 & 2 & a \\ 0 & a & 2 \\ 1 & -2 & -a \end{pmatrix}. \text{ För vilka värden på } a \text{ har ekvationen } Ax = \mathbf{b}, \mathbf{b} \in \mathbb{R}^3,$$

en entydig lösning? (2p)

b) Beräkna A^{-1} för ovanstående matris då $a = 1$. (3p)

> $A := \langle 1, 0, 1 \mid 2, a, -2 \mid a, 2, -a \rangle$

$$A := \begin{bmatrix} 1 & 2 & a \\ 0 & a & 2 \\ 1 & -2 & -a \end{bmatrix} \quad (8.1)$$

> $\text{Determinant}(A)$

$$-2a^2 + 8 \quad (8.2)$$

> $\text{solve}(-2 \cdot a^2 + 8 = 0)$

$$-2, 2 \quad (8.3)$$

>

Dvs entydig lösning då $a \neq -2$ och $a \neq 2$

> $\text{Aspec} := \text{subs}(a = 1, A)$

$$\text{Aspec} := \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 2 \\ 1 & -2 & -1 \end{bmatrix} \quad (8.4)$$

> $\text{Ainv} := \text{MatrixInverse}(\text{Aspec})$

$$\text{Ainv} := \begin{bmatrix} \frac{1}{2} & 0 & \frac{1}{2} \\ \frac{1}{3} & -\frac{1}{3} & -\frac{1}{3} \\ -\frac{1}{6} & \frac{2}{3} & \frac{1}{6} \end{bmatrix} \quad (8.5)$$

Exempel

Bestäm a, b, c, d i

$$A = \begin{bmatrix} a & c & b & a \\ b & c & -a & b \\ 1 & 0 & -c & \end{bmatrix}$$

så att $A \cdot \langle 1, 2, 1 \rangle = \langle 1, 1, 2 \rangle$

> $b := 'b'$

För att b ska vara en variabel, och ej associeras med ett specifikt "värde" (en specifik vektor i detta fall)

$$b := b \quad (8.6)$$

> $A := \langle a \cdot c, b \cdot c, 1 \mid b, -a, 0 \mid a, b, -c \rangle$

$$A := \begin{bmatrix} a & c & b & a \\ b & c & -a & b \\ 1 & 0 & -c & \end{bmatrix} \quad (8.7)$$

> $v := A \cdot \langle 1, 2, 1 \rangle$

$$v := \begin{bmatrix} a & c & + & a & + & 2 & b \\ b & c & - & 2 & a & + & b \\ 1 & - & c & \end{bmatrix} \quad (8.8)$$

> $v[1]$

$$a & c & + & a & + & 2 & b \quad (8.9)$$

> $\text{solve}(\{v[1]=1, v[2]=1, v[3]=2\})$

$$\left\{ a = -\frac{1}{2}, b = \frac{1}{2}, c = -1 \right\} \quad (8.10)$$

> $\text{Aspec} := \text{subs}(\%, A)$

$$\text{Aspec} := \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & -\frac{1}{2} \\ -\frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ 1 & 0 & 1 \end{bmatrix} \quad (8.11)$$

> $\text{Aspec} \cdot \langle 1, 2, 1 \rangle$

$$\begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} \quad (8.12)$$